Upland American Little League

Official Scorekeeper

The home team scorekeeper is the official scorekeeper, and the visiting team scorekeeper maintains both team's pitcher affidavits. In GameChanger, the **first person to start scorekeeping a game** is treated as the official scorekeeper, and their log will be used as official in the league. If anybody else starts scorekeeping - the opposing team or another staff member on the same team - this new scorekeeper log takes over and becomes the new game log for their team - but is not the official log that gets submitted to the league.

To keep things simple, we recommend:
- Make sure that the home team scorekeeper is the first person that starts scoring the league games.
- We recommend to use the official scorekeeper log and not spin up your own, since you won't be able to see the official log once you make your own.
- Make sure you have enough battery life, or bring a backup battery pack! Once you start scoring a game, you can't transfer it to another phone.
- **Double check the line up before the game starts.**

Pitcher Affidavits

The visiting team scorekeeper maintains the pitcher affidavits for both teams for the game.

Notes :
Please make sure to return the opposing team's pitcher affidavit back to them!

- To keep track of pitch count, you could use any method you prefer - paper/pencil, a pitch counter tool, a pitch counter app, or even GameChanger.
- If you run out of pitcher affidavit pages please notify the league score master.

ADD YOUR PLAYERS TO YOUR ROSTER (Before you go to the game)

- **Adding players to your Roster (using a computer)**
  1. Go to www.gc.com and sign in with your Apps email and password.
  2. Click on the Roster & Lineup tab
  3. Click on Add or Edit Players
  4. Enter player information
  5. Click Save Roster

- **Adding players to your Roster (USING THE APP)**
  1. From the Team page, navigate to the Roster screen
  2. Select Add Player
  3. Enter player information
  4. Choose save & close or Save & add Another Player

SCORING A GAME

Log into your GameChanger app. Tap the team name and it will open the page for game coming up to score etc. Tap on the game in the schedule, then to score the game tap on Score game and follow the prompts.

CHANGING YOUR LINE-UP DURING A GAME

1) Open the GameChanger app and go to the Team tab at the bottom of the left-hand side labelled either My Team or Opponent and tap on the required team.
2) Tap "Add from bench".
3) Tap each player in batting order, then tap "Done" above. If a player is not on the list you can tap Done, and go to the Add Player (at bottom of screen) and add the player details and save.
4) Tap each player and assign defensive (fielding) position, then tap <Back and continue till all players are completed.
5) If your batting order is incorrect, just press on the three lines on the right of the name and drag to where they should be batting.

NOTE: If you require **MORE THAN 9 BATTERS**, add the batters as per your line-up and leave the fielding position as EH (Extra Hitter)

BATTING OUT OF ORDER – Manually changing batters

Tap on AB the batter box above the scoring screen – tap **Skip to Different Batter** and choose the batter you require.

COURTESY/PINCH RUNNERS
Tap the runner on base and choose an option, then choose the player that will become a Pinch Runner. Choose "Courtesy Runner" and then select the name of the new runner.

PITCHING

1) To check on the pitching stats during the game, Tap on the Pitcher's name at the top of the scoring screen and tap View Pitch Counts
2) OR click on Stats at the bottom of the lineup list on the scoring page. You can choose Pitching at the top of the screen.

ENDING YOUR INNING
If a run limit has been reached and the sides are switching before 3 outs have been recorded
1) Hit the Menu button
2) Tap on End Half Inning
3) Tap on Accept and Switch

FINALIZING YOUR GAME

1) Once you have reached the end of your game you will be notified (triggered by your innings/game setting which can be changed in the Settings option under the Game Menu).

2) OR Go into the Game Menu and tap the "Game Over" option (if the game ended due to time)

3) Tap on Skip and Finalize Game

4) You will need to input the losing pitcher. This is the player that was pitching when the team lost the lead.

5) Tap Exit game.

EXPORTING STATS

The button to export the stats is located at the bottom of the "Stats" page on the team website.

1) Go to www.gc.com and sign in with your Apps passwords.

2) Click on Season stats tab

3) Scroll to the bottom of the page and you will see the link for Export Season Stats (CSV) and click on it. From here there is also a link to edit stats. Just click on Schedule

4) Choose the game you need to edit

5) And click on Edit box Score.

6) Remember to save each page before going to the next.

More information can also be found on: https://gamechanger.zendesk.com/hc/en-us

Base Hits: Once the ball is in Play, tap on **Ball in Play,** Choose your options, **then tap and drag the fielder's glove** where he/she played the ball, tap every field that was involved in the play (assists) in correct order, then tap **Done** when finished.
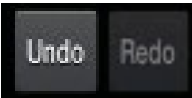

Begin each at-bat by tapping the Pitch button.

Drag fielders to where the ball is hit.

Manually advance runners by dragging them to the next base. Move them to Safe or Out for a play on the base path.

Made a Mistake? Don't worry. Use the undo Button to correct a mistake on the last Play.